

# PHP Basic

# PHP Syntax

- ❖ PHP Syntax is simple and easy to learn.
- ❖ PHP Syntax is derived from many languages (e.g. Java, Perl, C and others).
- ❖ PHP code can be directly inserted into processed text files (e.g. XML, HTML etc.) using special tags (AKA PHP Source Files Tags).

# PHP Source Files Tags

- ❖ The PHP source files tags allow embedding PHP code within processed text files (HTML, XML etc.).
- ❖ There are four type of PHP source files tags:

## Standard Tags

```
<?php ... ?>
```

## Short Tags

```
<? ... ?> <?=$variable ?>
```

## Script Tags

```
<script language="php"> ... </script>
```

## ASP Tags

```
<% ..... %>
```

# PHP Source Files Short Tags

- ❖ PHP 5.4 supports the following short tags by default. We don't need to introduce any change in `php.ini` in order to use them.

```
<?
```

```
...
```

```
?>
```

and

```
<?= expression ?>
```

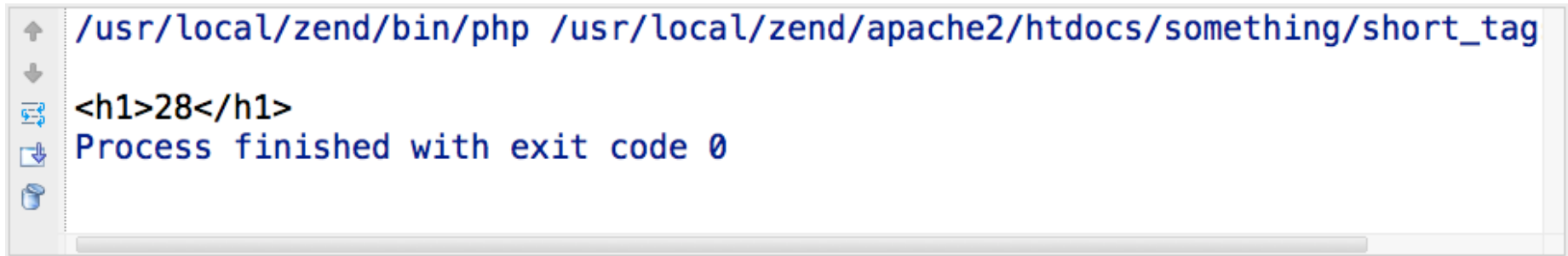
# PHP Source Files Short Tags

```
<?  
$numA = 24;  
$numB = 4;  
?>
```

```
<h1><?=( $numA+$numB) ?></h1>
```



# PHP Source Files Short Tags



```
↑ /usr/local/zend/bin/php /usr/local/zend/apache2/htdocs/something/short_tag  
↓  
↻ <h1>28</h1>  
↵ Process finished with exit code 0  
🗑️
```

A terminal window showing the execution of a PHP script. The command is `/usr/local/zend/bin/php /usr/local/zend/apache2/htdocs/something/short_tag`. The output is `<h1>28</h1>`, and the process finished with exit code 0. The terminal window has a vertical toolbar on the left with icons for up/down arrows, refresh, copy, and trash.

# Script Structure

- ❖ The PHP script is composed of statements such as function calls, variable assignments etc.
- ❖ In most cases, a PHP statement should end with a semi colon, ';'.

# Comments

- ❖ PHP allows four different syntax possibilities to write a comment inside the code.

```
// single line comment
```

```
# single line comment
```

```
/* multi line comment  
   multi line comment */
```

```
/**  
 * API comment  
 */
```



# Whitespace

- ❖ PHP is a whitespace insensitive language. We can include as many spaces as we want. It won't effect the execution of our code.

# Compound Statement

- ❖ A compound statement (AKA “Code Block”) is a simple series of statements enclosed between two braces.

```
{  
    $a = 12;  
    $b = 14;  
    $sum = $a + $b;  
}
```

# The echo Statement

- ❖ The `echo` statement is a built-in language command. This is not a function. Using `echo` we can write data back to the script's output.

```
echo "Hello"; // will output Hello
```

# PHP Data Types

- ❖ PHP supports various different data types, categorized into two categories.
- ❖ The two most important categories are “Compound Data Types” & “Scalar Data Types”.

# PHP Scalar Data Types

❖ A PHP scalar data type includes one value.

❖ PHP supports four scalar types:

`boolean`

A boolean can be 'true' or 'false' only.

`int`

An int is a signed numeric integer value.

`float`

A float is signed floating point value.

`string`

A string is a collection of binary data.

# PHP Scalar Data Types

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`boolean`

A boolean can be 'true' or 'false' only.

`int`

An int is a signed numeric integer value.

`float`

A float is signed floating point value.

`string`

A string is a collection of binary data.

# Binary Number Format

- ❖ As of PHP 5.4 we can write binary numbers using the following syntax:

```
$num = 0b000101001010;
```

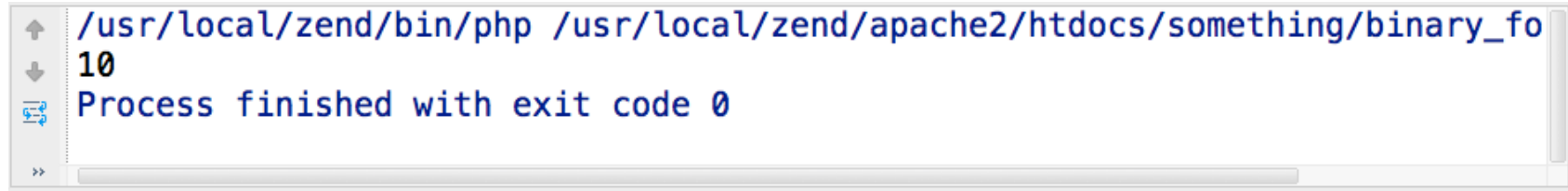
# Binary Number Format

```
<?  
$a = 0b1110; //14  
$b = 0b1011; //11  
$c = $a & $b; //0b1010  
echo $c;  
?>
```





# Binary Number Format



```
↑ /usr/local/zend/bin/php /usr/local/zend/apache2/htdocs/something/binary_fo  
↓ 10  
Process finished with exit code 0  
>>
```

# PHP Compound Data Types

❖ A PHP compound data type can include more than one value.

❖ PHP supports two compound data types:

## Arrays

An array is a container of ordered data elements. These data elements can be of any type.

## Objects

An object is a container of data together with code.

# The `null` Data Type

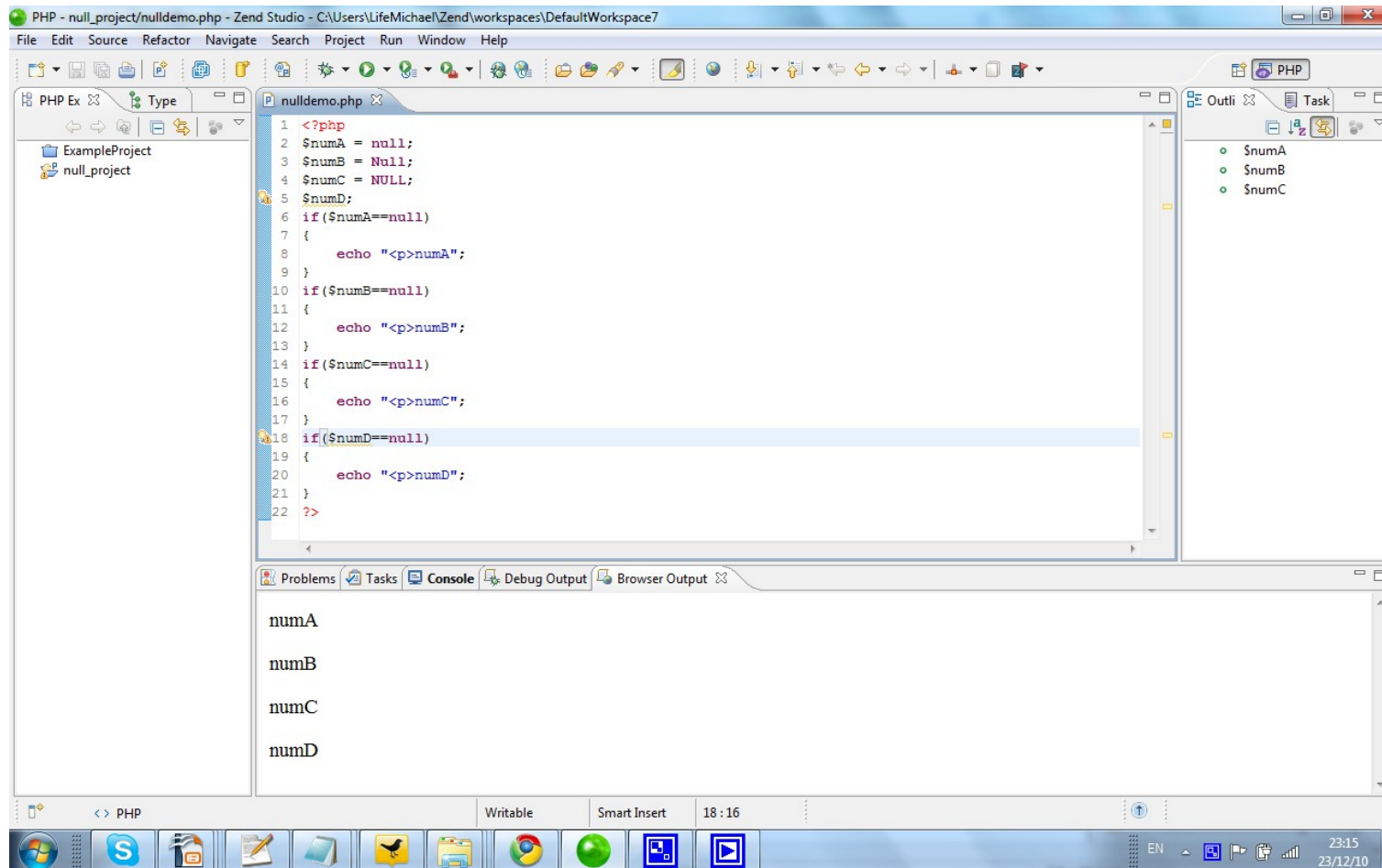
- ❖ The `null` keyword is a special PHP Data Type, and its purpose is to indicate that a variable has no value.
- ❖ A variable is considered to be `null` if it has been assigned with the special `null` value or if it still hasn't been assigned a value.
- ❖ The `null` value can be expressed using any of the following possible keywords: `Null`, `null`, `NULL`.

# The `null` Data Type

```
<?php
$numA = null;
$numB = Null;
$numC = NULL;
$numD;
if ($numA==null)
{
    echo "<p>numA";
}
if ($numB==null)
{
    echo "<p>numB";
}
if ($numC==null)
{
    echo "<p>numC";
}
if ($numD==null)
{
    echo "<p>numD";
}
?>
```



# The `null` Data Type



The screenshot shows the Zend Studio IDE with a PHP file named `nulldemo.php`. The code defines four variables: `$numA = null;`, `$numB = Null;`, `$numC = NULL;`, and `$numD;`. Each variable is followed by an `if` statement that checks for `==null` and echoes the variable name. The console output shows `numA`, `numB`, `numC`, and `numD` on separate lines, demonstrating that PHP treats `Null`, `NULl`, and `NULL` as equivalent to `null`.

```
1 <?php
2 $numA = null;
3 $numB = Null;
4 $numC = NULL;
5 $numD;
6 if ($numA==null)
7 {
8     echo "<p>numA";
9 }
10 if ($numB==null)
11 {
12     echo "<p>numB";
13 }
14 if ($numC==null)
15 {
16     echo "<p>numC";
17 }
18 if ($numD==null)
19 {
20     echo "<p>numD";
21 }
22 ?>
```

numA  
numB  
numC  
numD

# The Resource Data Type

- ❖ The Resource is a special PHP Data Type that refers to external resource (e.g. file, image etc.) which is not part of the PHP native language.

# The Type Conversion Operator

- ❖ Converting the data type of a given expression to another data type is done by writing the name of the type to which we want to convert within brackets and place them before the expression.

```
$num1 = 10.5;  
$num2 = 10.8;  
$num3 = ((int)$num1)+((int)$num2);  
echo $num3; //output would be 20
```

# Variables

- ❖ A variables is a temporary containers that can hold a value.
- ❖ A variable can hold any type of data (e.g. strings, integers, objects etc.).
- ❖ PHP is loosely typed programming language.
- ❖ We identify the variables by adding the dollar sign \$ before their name.
- ❖ Variables names must include letters (a-z,A-Z), numbers and underscores only.



# Variables

- ❖ A variables name must start either with a letter or an underscore.
- ❖ PHP Variables names are case sensitive.

`$_num1`      **OK**

`$2num`      **NOT OK**

`$number12`      **OK**

# Variable Variables

- ❖ A variable variables is a variable that its name is contained within another variable.

```
<?php
$var = 'abc';
$$var = 'hello';
echo $abc;    //that should display 'hello'
?>
```

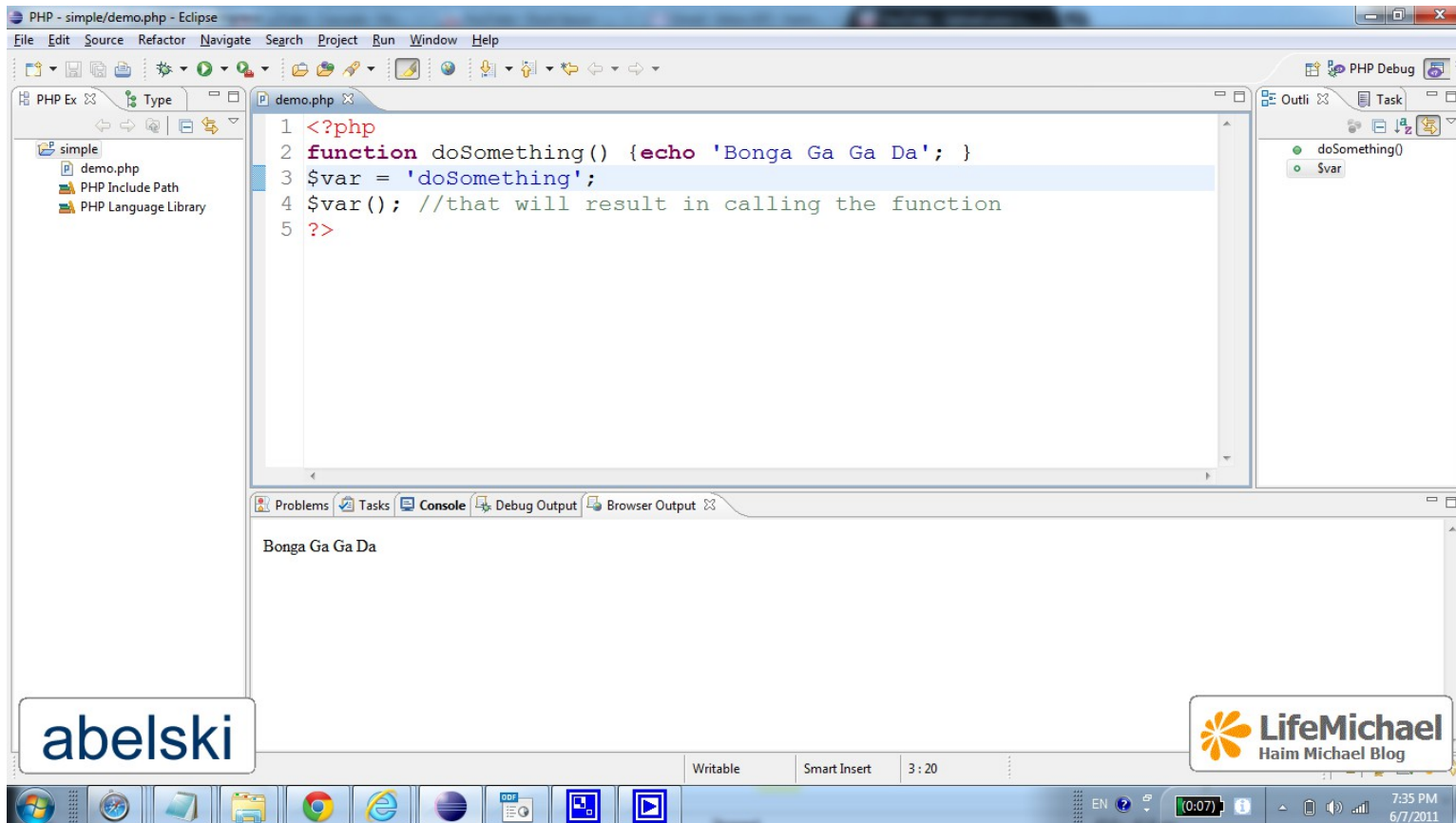
# Function Name Within Variable

- ❖ We can assign a function name to be the value of a variable we have. We can later use that variable in order to call the function.

```
<?php
function doSomething() {echo 'Bonga Da'; }
$var = 'doSomething';
$var(); //that will result in calling the function
?>
```



# Function Name Within Variable



The screenshot shows the Eclipse IDE interface. The main editor window displays the following PHP code in a file named `demo.php`:

```
1 <?php
2 function doSomething() {echo 'Bonga Ga Ga Da'; }
3 $var = 'doSomething';
4 $var(); //that will result in calling the function
5 ?>
```

The code is executed, and the output is displayed in the Console window at the bottom of the IDE:

```
Bonga Ga Ga Da
```

The IDE also shows a PHP Debug console on the right side, which displays the execution flow: `doSomething()` and `$var`.

Watermarks are visible at the bottom of the screenshot: **abelski** on the left and **LifeMichael Haim Michael Blog** on the right.

# Variables Existence Validation

- ❖ Using the `isset($var)` function we can verify a required variable does exist before we try to use it. If the variable exists and has a value other than NULL we should get true.

```
<?php
$num1 = 12;
$num2;
$num3 = null;
echo "<BR>num1... ";
echo isset($num1);
echo "<BR>num2... ";
echo isset($num2);
echo "<BR>num3... ";
echo isset($num3);
?>
```



# Variables Existence Validation

```
1 <?php
2 $num1 = 12;
3 $num2;
4 $num3 = null;
5 echo "<BR>num1... ";
6 echo isset($num1);
7 echo "<BR>num2... ";
8 echo isset($num2);
9 echo "<BR>num3... ";
10 echo isset($num3);
11 ?>
```

num1... 1  
num2...  
num3...

\$num1  
\$num3

abelski

LifeMichael  
Haim Michael Blog

8:10 PM  
6/7/2011

# Constants

- ❖ Constants are immutable values.
- ❖ Constants in PHP can hold scalar data types only.
- ❖ As with variables, constants names are case sensitive.
- ❖ The rules for naming constants are the same rules for naming variables (except for the leading \$).
- ❖ Using upper case when defining constants is a common practice.

# Constants

- ❖ In order to define a constant we need to use the 'define' function in the following way:

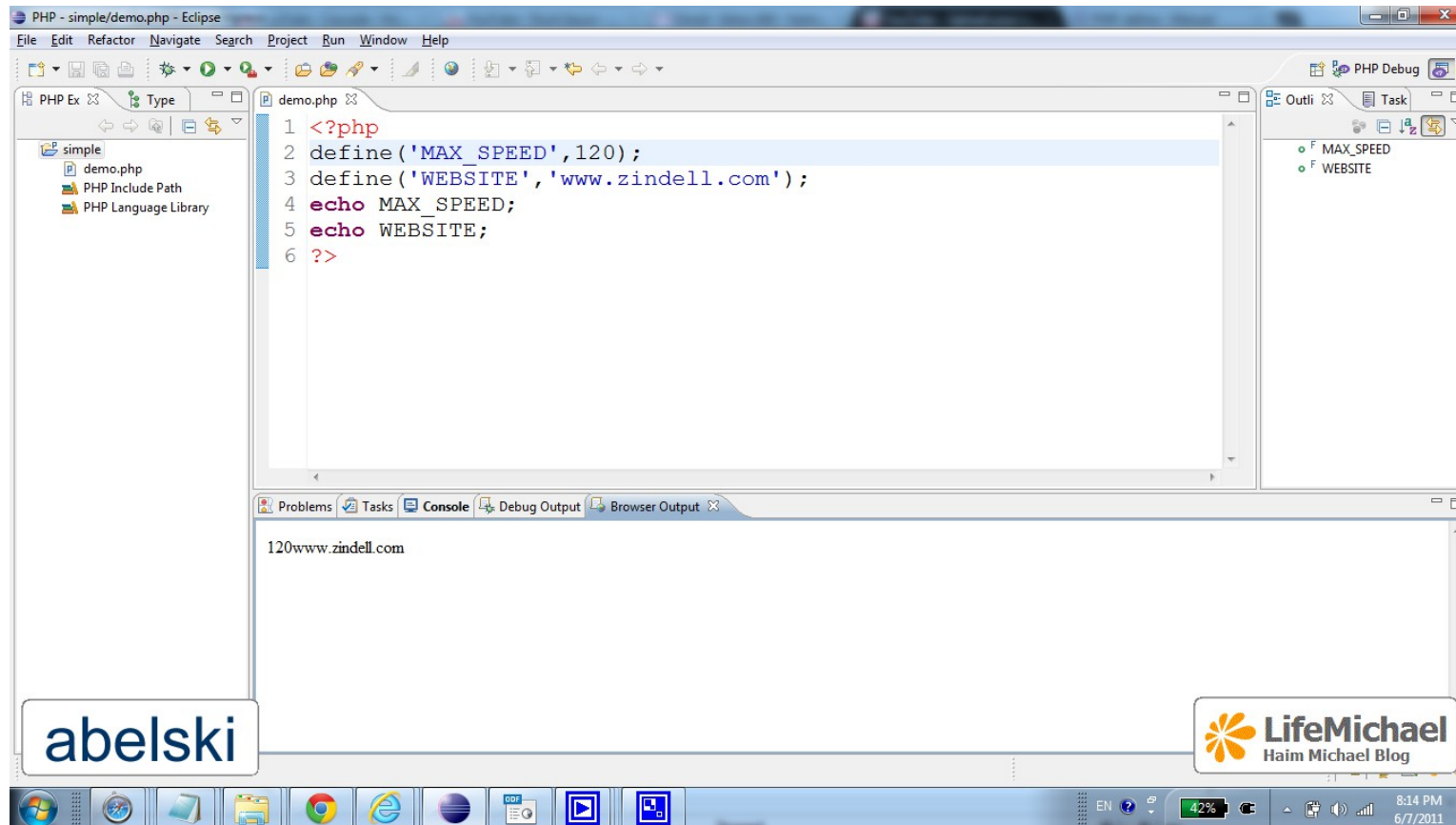
```
define('CONSTANT_NAME', 'constant_value');
```

```
<?php  
define('MAX_SPEED', 120);  
define('WEBSITE', 'www.zindell.com');  
echo MAX_SPEED;  
echo WEBSITE;  
?>
```





# Constants



# Operators

❖ PHP has the following types of operators:

Assignment Operators

Arithmetic Operators

String Operators

Comparison Operators

Logical Operators

Bitwise Operators

Error Control Operator

Execution Operator

Incrementing / Decrementing Operators

Type Operators

# Arithmetic Operators

## ❖ Perform basic mathematical operations:

+ Addition             $\$num = 24 + 2;$

- Subtraction         $\$num = 24-3;$

\* Multiplication      $\$num = 4*5;$

/ Division             $\$num = 40/8;$

% Modules            $\$num = 23 \% 7;$

# Incrementing / Decrementing Operators

- ❖ These are unary operators (work on one operand only) that work on a variable and increment/decrement its value by 1.
- ❖ Their notation is `++` and `--`.
- ❖ If placed before the variable then the variable is first been incremented/decremented and then it is evaluated.
- ❖ If placed after the variable then the variable is first been evaluated and then it is incremented/decremented.

# Incrementing / Decrementing Operators

```
<?php
$num1 = 12;
$num2 = 24;
$num3 = 32;
$num4 = ++$num2;
$num5 = $num3++;
$num6 = $num1--;
echo
"<BR>num1=$num1";
echo
"<BR>num2=$num2";
echo
"<BR>num3=$num3";
echo
"<BR>num4=$num4";
echo
"<BR>num5=$num5";
echo
"<BR>num6=$num6";
?>
```

num5 is first getting the old value of num3 afterwards num3 is incremented.

num6 is first getting the old value of num1 afterwards num1 is decremented.

# String Operators

- ❖ The concatenation operator allows us concatenate two separated strings into one.
- ❖ The string concatenation operator is a simple dot '.'.

```
<?php
$var1 = "Hello";
$var2 = "World!";
$total = $var1 . $var2;
echo "total=$total";
?>
```

# Bitwise Operators

❖ These operators allow manipulating bits of data.

&

Bitwise AND. Each bit will be set if (and only if) it is set in both operands.

|

Bitwise OR. Each bit will be set if it is set at least in one of the operands.

^

Bitwise XOR. Each bit will be set if (and only if) it is set in one of the operands only.

>>

Bitwise right shift. Unset bits are inserted in the shifted positions.

<<

Bitwise left shift. Unset bits are inserted in the shifted positions.

# Assignment Operators

- ❖ This is the simple '=' used to assign a value inside a variable.

```
$var = 24+3;  
$var = $var + 3;
```

- ❖ The assignment operator works 'by value'. Adding '&' before the other variable its value is assigned to our variable, will perform a 'by reference' assignment.

```
$var = 24;  
$num = &$var;  
$var=6;  
echo $num;      // The output will be 6.
```



# Comparison Operators

❖ Perform basic mathematical operations:

**==**

Equivalence (e.g. `if(num1==num2)`). This operator returns 'true' if the two operands are of the same data type or can be converted to a common data type, and have the same value in that type.

**===**

Identity (e.g. `if(num1===num2)`). This operator returns 'true' if the two operands are of the same data type and have the same value in that type.

**!=**

Non Equivalent (e.g. `if(num1!=num2)`). This operator returns 'true' if the two operands are not equivalent. Their data type is not important.

# Comparison Operators

`!=`

Non Identical (e.g. `if(num1!=num2)`). This operator returns 'true' if the two operands are not identical.

`<`

Less Than (e.g. `if(num1<num2)`). This operator returns 'true' if the left operand is less than the right one.

`<=`

Less Than or Equal (e.g. `if(num1<=num2)`). This operator returns 'true' if the left operand is less than or equal the right one.

# Comparison Operators

>

Bigger Than (e.g. `if(num1>num2)`). This operator returns 'true' if the left operand is bigger than the right one.

>=

Bigger Than or Equal (e.g. `if(num1>=num2)`). This operator returns 'true' if the left operand is bigger than or equal the right one.

# Logical Operators

- ❖ Binary logical operators that connect separated boolean values:

**&&**

Evaluates to true if both the right and left operands evaluate to true.

**||**

Evaluates to true if at least one of the right and left operands evaluate to true.

**^**

Evaluates to true if one (and only one) of the right and left operands evaluate to true.

- ❖ Unary logical operator that works on one operand:

**!**

Returns true if the operand is false and returns false if the operand is true.

# Error Control Operator

- ❖ Adding the error suppression operator @ to expression will cause PHP runtime environment to ignore nearly all error messages that occur during this expression evaluation.

```
$var = @mysql_connect();
```

# Execution Operator

- ❖ Using the backtick operator (``...``) it is possible to execute code directly on the operation system, as if it was written in the command line.

```
$temp = `ls`;
```

# Operators Precedence & Associativity

## Associativity

left  
non associative  
non associative  
left  
left  
left  
non associative  
non associative  
left  
left  
left  
left  
left  
left  
right  
left  
left  
left  
left

## Operator

[  
++  
! ~ - (int) (float) (string) (array) (object) @  
\* / %  
+ - .  
<< >>  
< <= > >=  
== != === !==  
&  
^  
|  
&&  
||  
? :  
= += -= \*= /= .= %= &= |= ^= == <<= >>=  
and  
xor  
or  
,

# PHP Shorthand Operators

- ❖ Similarly to other software programming languages, PHP allows using the operators in the following shorthand way.

Given an expression with the following structure:

```
[Variable Name] = [Variable Name] [Operator] [Expression]
```

We can get the same outcome using the following syntax:

```
[Variable Name] [Operator]= [Expression]
```

- ❖ The following are examples for this shorthand possibility.

`$var+=12;` is the same as `$var=$var+12;`

`$var%=5;` is the same as `$var=$var%5;`



# Control Structures

- ❖ PHP supports most of the common control structures you know from other languages.
- ❖ In addition, PHP supports unique control structures that simplify script development.

# The `if` and `if-else` Statements

- ❖ The well known `if` and `if..else` statements function similarly as in most other languages.

```
if (expression1)
{
    ...
}
else
{
    ...
}
```

# The Ternary Operator

- ❖ The ternary operator enables embedding an if-then-else statement inside one expression.

```
$temp = (expression) ? 'yes' : 'no'
```

# The Switch Case Statement

- ❖ The switch case statement in PHP works similarly to the switch case construct in Java / C / C++.

```
switch ($data)
{
    case ____:
        ...
        break;
    case ____:
        ...
        break;
    default:
        ...
}
```

# The `while` Statement

- ❖ The `while` statement in PHP works similarly to the `while` statement in Java / C / C++.

```
while (boolean_expression)
{
    . . .
    . . .
    . . .
}
```

# The do..while Statement

- ❖ The `do..while` statement in PHP works similarly to the `do..while` statement in Java / C / C++.

```
do
{
    ...
    ...
    ...
}
while(boolean_expression)
```

# The `for (...; ...; ...)` Statement

- ❖ The `for (...; ...; ...)` statement in PHP works similarly to the `for (...; ...; ...)` statement in Java / C / C++.

```
for(exp_1; boolean_exp; exp_2)
{
    ...
    ...
}
```

# The `break` Keyword

- ❖ The `break` keyword in PHP works similarly to the `break` keyword in Java / C / C++.

```
for (exp_1; boolean_exp; exp_2)
{
    ...
    ...
    if (...) break;
    ...
}
```



# The `break` Keyword

- ❖ The `break` keyword in PHP has an optional parameter through which we can exit both from this loop and from the other loop\’s surrounding it.

```
for (exp_1; boolean_exp; exp_2)
{
    for (exp_1; boolean_exp; exp_2)
    {
        ...
        if (...) break 2; //exit both loops
    }
}
```

as of PHP 5.4 it is no longer possible to write variable arguments after the `break` keyword. static arguments still work. as a side effect of this change it is no longer possible to use the 0 value.

# The break Keyword

```
<?php
for($a=1; $a<=10; $a++)
{
    for($b=1; $b<=10; $b++)
    {
        for($c=1; $c<=10; $c++)
        {
            echo "<br>". "a=" . $a . " b=" . $b . " c=" . $c;
            if($c==5) break 3;
        }
    }
}
echo "<br/>end";
?>
```



# The `break` Keyword



```
a=1 b=1 c=1  
a=1 b=1 c=2  
a=1 b=1 c=3  
a=1 b=1 c=4  
a=1 b=1 c=5  
end
```

abelski

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# The continue Keyword

- ❖ The `continue` keyword in PHP works similarly to the `continue` keyword in Java / C / C++. Similarly to `break` we can append it with a number in order to specify which loop we want to continue to its next iteration.

```
for(exp_1; boolean_exp; exp_2)
{
    ...
    ...
    if(...) continue;
}
```

# The `include` Statement

- ❖ The `include` function allows us to include within the current PHP file another PHP file.
- ❖ Useful when there is another PHP file that includes the definition of functions\classes (or global variables) we want to use.

```
<?php  
include('another_file.php');  
...  
?>
```

# The `require` Statement

- ❖ The `require` function works the same as `include` with one difference. In both cases, when errors occur a warning message is produced. When using `require` we might also get a fatal error.



# The `include_once` Statement

- ❖ The `include_once` function works the same as `include` with one difference. If the other PHP file was already included it won't be included again.

```
<?php
include_once('another_file.php');
...
?>
```

# The `require_once` Statement

- ❖ The `require_once` function works the same as `require` with one difference. If the other PHP file was already included it won't be included again.

```
<?php
require_once('another_file.php');
...
?>
```



# The `empty()` Function

- ❖ This function receives a variable and returns true if that variable is considered to be empty. The variable is considered to be empty if it doesn't exist or if its value is false.
- ❖ As of PHP5.5 we can pass over to this function an expression. If the expression is evaluated to false then the empty function will return true.

# The empty () Function

```
<?php
function checknum($num) {
    if($num>0) return true; else return false;
}

if (empty(checknum(42))) {
    echo "42    ";
}

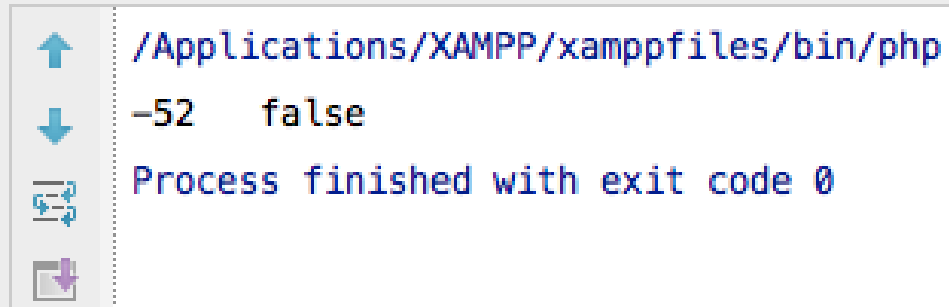
if (empty(checknum(-52))) {
    echo "-52    ";
}

if (empty(false)) {
    echo "false    ";
}

if (empty(true)) {
    echo "true    ";
}
?>
```



# The `empty()` Function

A terminal window with a light gray background and a vertical toolbar on the left. The toolbar contains four icons: an upward arrow, a downward arrow, a refresh icon, and a close icon. The terminal text is as follows:

```
/Applications/XAMPP/xamppfiles/bin/php  
-52  false  
Process finished with exit code 0
```

The Output

# The Exponentiation Operator

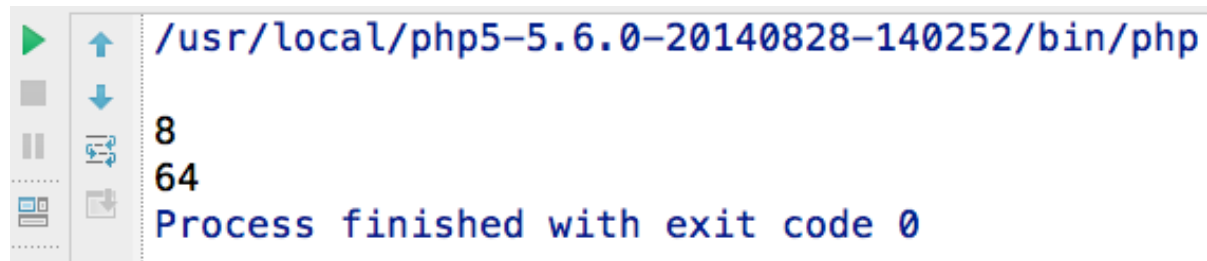
- ❖ As of PHP 5.6, the `**` exponentiation operator allows us to calculate the exponentiation of two numbers.

# The Exponentiation Operator

```
<?php
$number = 2;
$result = $number ** 3;
echo "\n".$result;
$num = 2;
$num **= 3; // $num = $num ** 3
$num **= 2; // $num = $num ** 2
echo "\n".$num;
?>
```



# The Exponentiation Operator



A terminal window showing the execution of a PHP script. The prompt is `/usr/local/php5-5.6.0-20140828-140252/bin/php`. The output consists of three lines: `8`, `64`, and `Process finished with exit code 0`. The terminal window has a toolbar on the left with icons for running, stopping, and refreshing.

```
/usr/local/php5-5.6.0-20140828-140252/bin/php  
8  
64  
Process finished with exit code 0
```

# Constants Scalar Expressions

- ❖ As of PHP 5.6, when creating a constant we can assign it with a value of expression that includes the use of other constants and scalars.

# Constants Scalar Expressions

```
<?php
const SUNDAY = 1;
const MONDAY = SUNDAY + 1;

class Something {
    const TUESDAY = MONDAY + 1;
    const FRIDAY = 2 * Something::TUESDAY;
    const STR = 'The value of FRIDAY is '.Something::FRIDAY;

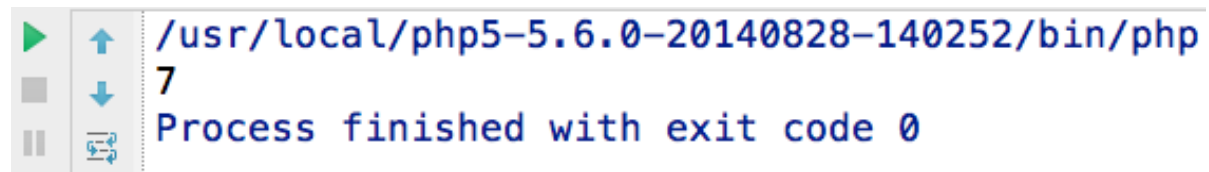
    public function getSeventhDay($number = Something::FRIDAY + 1)
    {
        return $number;
    }
}

echo (new Something())->getSeventhDay();
?>
```





# Constants Scalar Expressions



A terminal window showing the execution of a PHP script. The prompt is `/usr/local/php5-5.6.0-20140828-140252/bin/php`. The output is `7`. Below the output, it says `Process finished with exit code 0`. The terminal window has a standard toolbar on the left with icons for run, up/down arrows, and refresh.

```
/usr/local/php5-5.6.0-20140828-140252/bin/php  
7  
Process finished with exit code 0
```

# The $\langle = \rangle$ Operator

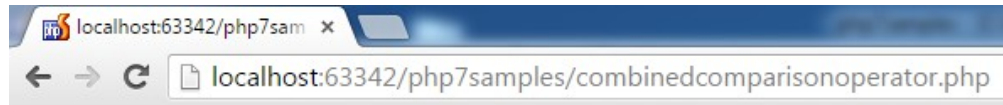
- ❖ The  $\langle = \rangle$  operator is known as the combined comparison operator. Its other name is the spaceship operator.
- ❖ It is a shorthand for performing three way comparisons on two operands. The returned value is an integer, that can be either positive, negative or 0.

# The <=> Operator

```
<?php
$a = "mama";
$b = "abba";
echo "<h1>a=$a</h1>";
echo "<h1>b=$b</h1>";
$temp = $a <=> $b;
echo "<h1>temp=$temp</h1>";
?>
```



# The <=> Operator



**a=mama**

**b=abba**

**temp=1**

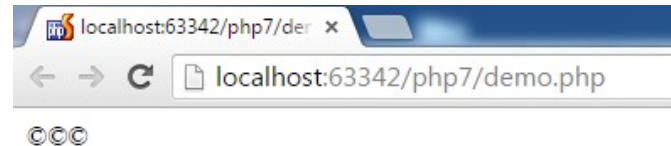
# The `<=>` Operator

- ❖ When using the `<=>` operator for comparing strings the comparison will be a lexicographic one.
- ❖ We can use this operator for comparing arrays. The comparison will be between the elements.
- ❖ We cannot use it for comparing objects.

# Unicode

- ❖ PHP 7 allows us to refer specific characters in the unicode table.

```
<?php
echo "\u{0000a9}";
echo "\u{00a9}";
echo "\u{a9}";
?>
```



# The IntlChar Class

- ❖ This new class includes the definition for various static methods and constants that assist with manipulating unicode characters.

```
echo IntlChar::charName('@');  
var_dump(IntlChar::ispunct('!'));
```

- ❖ In order to use this class we should install the Intl extension.

# The `intdiv()` Function

- ❖ Using this new function, that was introduced by PHP 7, we can divide two int numbers and get a result, which is an int number as well.



# The `intdiv()` Function

```
<?php
$a = 30;
$b = 4;
$c = intdiv($a, $b);
// $c = $a / $b;
echo "<h1>".$c."</h1>";
?>
```



# The `intval()` Function



**7**

# Division By Zero Changes

- ❖ Before PHP 7, when dividing by 0 or calculating modulo by 0 we got the value false of the type boolean.
- ❖ As of PHP 7, when calculating the modulo by 0 the DivisionByZeroError exception will be thrown and when trying to divide by 0 we will get +INF, -INT or NAN.

# Division By Zero Changes

```
<?php
$a = -512;
$b = 0;
$temp1 = $a / $b;
echo "<h1>temp1=" . $temp1 . "          " . gettype($temp1) . "</h1>";
try
{
    $temp2 = $a % $b;
    echo "<h1>temp2=" . $temp2 . "          " . gettype($temp2) . "</h1>";
}
catch(Throwable $throwable)
{
    echo "<h1>error happened</h1>";
}
?>
```



# Division By Zero Changes



**temp1=-INF double**

**error happened**

# Numerical Strings Hex Support

- ❖ As of PHP 7, strings we create that include hexadecimal numbers can no longer be recognized as numerical.