# Debugging

## Introduction

The Eclipse IDE and the android SDK provide a rich set of tools that assist us with developing our application for the android platform and with debugging it.

Developing for the android platform we can enjoy the same Eclipse IDE features we know when using the Eclipse IDE for other platforms.



- When using the Eclipse IDE we get error messages on the fly concurrently with coding our program.
- We even get suggestions for fixing our code.



- There are three available ways for toggling a break-point.
- We can select the line and select from the top menu Run->Toggle Break Point
- We can double click in the left margin of the editor at the line we want to toggle.
- We can use the keyboard pressing Ctrl+shift+B.



## Eclipse Java Debugger

- There are three available ways for toggling a break-point.
- We can select the line and select from the top menu Run->Toggle Break Point.
- We can double click in the left margin of the editor at the line we want to toggle.
- We can use the keyboard pressing Ctrl+shift+B.
- We start debugging by selecting from our top menu the
   'Debug As' option.

## Eclipse Java Debugger

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## Eclipse Java Debugger





Logcat is a general purpose logging facility. The Logcat pane is available as part of the debugger perspective. The Logcat pane includes a log of messages.

## Logcat



Logcat

Each one of the messages has a different entry priority. The Log class includes separated static methods for each one of the available entry priorities.

static int d(String tag, String msg, Throwable tr)
Send a DEBUG log message and log the exception.

static int d(String tag, String msg)

Send a DEBUG log message.

## Logcat

static int e(String tag, String msg)

Send an ERROR log message.

static int e(String tag, String msg, Throwable tr)
Send a ERROR log message and log the exception.

static int i(String tag, String msg, Throwable tr)

Send a INFO log message and log the exception.

static int i(String tag, String msg)

Send an INFO log message.

Logcat

static int v(String tag, String msg, Throwable tr)
Send a VERBOSE log message and log the exception.

static int v(String tag, String msg)

Send a VERBOSE log message.

static int w(String tag, String msg)

Send a WARN log message.

static int w(String tag, Throwable tr)

Send a WARN log message.

## Logcat

static int w(String tag, String msg, Throwable tr)
Send a WARN log message and log the exception.

## Sample

```
public class LoggerDemo extends Activity {
    QOverride
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
        Button bt = (Button) findViewById(R.id.Button01);
        bt.setOnClickListener(new OnClickListener()
         {
             Qoverride
             public void onClick(View v)
                 int sum = 0;
                 for(int i=1; i<=100; i++)</pre>
                     sum += i;
                     Log. i ("loop", "i="+i+" sum="+sum);
                 EditText text = (EditText)findViewById(R.id.EditText01);
                 text.setText("sum of 1..100 is "+sum);
        });
                                                                  You Tube
}
```

## Sample



## Sample

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- The android debug bridge (adb) is a special command line tool the android platform comes with.
- Using the android debug bridge we can remotely control the device or the emulator we are working with.
- We can invoke the android debug bridge client from the command line prompt.

Typing 'adb logcat' in the command line will get us the detailed logcat messages.

D:\android\android-sdk-windows\tools>adb logcat	<u>- 🗆 ×</u>
<pre>W/SettingsProvider( 61): Unable to add bookmark: com.android.providers.im/com. android.providers.im.LandingPage W/SettingsProvider( 61): android.content.pm.PackageManager\$NameNotFoundExcepti on: ComponentInfo{com.android.providers.im/com.android.providers.im.LandingPage} W/SettingsProvider( 61): at android.app.ApplicationContext\$ApplicationPac kageManager.getActivityInfo(ApplicationContext.java:1619) W/SettingsProvider( 61): at com.android.providers.settings.DatabaseHelper .loadBookmarks(DatabaseHelper.java:619) W/SettingsProvider( 61): at com.android.providers.settings.DatabaseHelper .loadBookmarks(DatabaseHelper.java:619) W/SettingsProvider( 61): at com.android.providers.settings.DatabaseHelper .loadBookmarks(DatabaseHelper.java:647) W/SettingsProvider( 61): at com.android.providers.settings.DatabaseHelper .loadBookmarks(DatabaseHelper.java:647) W/SettingsProvider( 61): at com.android.providers.settings.DatabaseHelper</pre>	gcat okmark: com.android.providers.im/com. pm.PackageManager\$NameNotFoundExcepti com.android.providers.im.LandingPage} app.ApplicationContext\$ApplicationPac ext.java:1619) oid.providers.settings.DatabaseHelper oid.providers.settings.DatabaseHelper oid.providers.settings.DatabaseHelper

Typing 'adb' in the command line will get us a detailed list of all available adb's commands.

C:\WINDOWS\system32\cmd.exe	_ 🗆 ×
D:\android\android-sdk-windows\tools>adb Android Debug Bridge version 1.0.25	
-d - directs comma e returns an er present. -e - directs comma returns an er unning. -s <serial number=""> - directs comma ith the given ser AL -p <product name="" or="" path=""> - simple produc a relative/al out director</product></serial>	and to the only connected USB devic error if more than one USB device is and to the only running emulator. error if more than one emulator is r and to the USB device or emulator w rial number. Overrides ANDROID_SERI variable. ct name like 'sooner', or bsolute path to a product y like 'out/target/product/sooner'.
If -p is not environment o be an absolut devices - list all com connect <host>:<port> - connect to a &gt;:<port> - disconnect from a TCP/IP device device commands: adb push <local> <remote> - copy file/din adb pull <remote> <local> - copy file/din adb pull <remote> - copy file/din</remote></remote></remote></remote></remote></local></remote></remote></local></port></port></host>	specified, the ANDROID_PRODUCT_OUT variable is used, which must te path. hected devices device via TCP/IP disconnect <host ce to device from device</host 
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## **Delvik Debug Monitor Service**

Once the android SDK plug-in for the Eclipse IDE is installed, we can start using the Delvik Debug Monitor Service (DDMS).

The DDMS perspective provides a window based interface for android specific debug information on the emulator (or the real handset).

## **Delvik Debug Monitor Service**



## **Delvik Debug Monitor Service**

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The Traceview utility allows tracking the exact methods that are been called as well as the exact time each one of these methods executions takes.

The Traceview utility includes two parts. The first is a small utility that creates a log file that includes detailed data about each and every method invocation. The second is a graphics based application you can execute passing over the log file and get a detailed graphics representation of all methods calls.

In order to use the Traceview utility we should first import the android.os package and add to our code the following lines.

... Debug.startMethodTracing("mytrace"); ... ... Debug.stopMethodTracing(); ...

- The Tracebiew utility will fill in the log file on the android SD card with data generated during the code execution.
- If we work with the emulator then we should create an AVD with a virtual SD card.

#### The first step should be creating the file on the SD card:

mksdcard 10M traco



The second step should be creating the AVD we want to use specifying the size of the requested SD card.


- The third step should be telling the emulator we want to use a virtual SC card. In the Eclipse IDE you should choose Window > Preferences > Android > Launch. Within the box for the emulator options you should add the following code -sdcard ./traco
- Make sure to specify the complete path to the file, so the emulator can always find it.



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- The fourth step would be executing our code. Our code should include the call to start tracing the methods.
  Debug.startMethodTracing("traco"); //traco is the filename
  - In addition, our code should include a call to stop it.
    Debug.stopMethodTracing();
- When the application calls startMethodTracing(), the system creates a file called \_\_\_\_\_.trace (e.g. traco.trace). This file contains the binary method trace data and its mapping table with thread and method names.

- When using the Traceview utility the execution times are significantly slower. Therefore, we shouldn't refer these times as the accurate one. We can only compare them with each other.
- Once the execution completes we can get the log data displayed in a graphics way. adb pull /sdcard/traco.trace /tmp traceview /tmp/traco



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The server runs in the background. The server communicates either with the emulator or the handset it self. The communication itself is carried out using the TCP/IP protocol.













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Traceview: //mp/traco.trace							
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Name Comparison Name Compariso	Ind % 0.1%	Inclusive 0.328	Excl %	Exclusive 0	1+0	Time/Cal 0.328	<u>^</u>
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sef	27.2%	0.088			1/4		
228 com/abelski/samples/DemoActivity.factorial (I)1	72.8%						
228 com/abelski/samples/DemaActivity.factorial (3)     Children while recursive     Children while recursive     229 activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activities/activitititities/activities/activitities/activitiities/activitititities/acti	72.8%	0.322	0.0%	0.146	140	0.322	
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Part complexity interpretation of the second residual interpretat	72.8%	0.322 0.318 0.315 0.314 0.308	0.0% 0.1% 0.1% 0.0% 0.1%	0.146 0.318 0.315 0.086 0.308	1+0 4+0 6+0 1+0 1+0	0.322 0.080 0.053 0.314 0.308	
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Concentration of the constant of the cons	12.8%	0.322 0.318 0.315 0.314 0.308 0.307 0.305 0.305 0.303 0.298	0.0% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1%	0.146 0.318 0.315 0.086 0.308 0.307 0.305 0.257 0.298	1+0 4+0 6+0 1+0 1+0 4+0 6+0 1+0 4+0	0.322 0.080 0.053 0.314 0.308 0.077 0.051 0.303 0.075	9
Calc completely consistency of the constrainty	72.8% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1%	0.322 0.318 0.315 0.314 0.308 0.307 0.305 0.303 0.298 0.297	0.0% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1% 0.1%	0.146 0.318 0.315 0.086 0.308 0.307 0.305 0.257 0.257 0.298 0.297	1+0 ++0 6+0 1+0 1+0 4+0 6+0 1+0 4+0 7+0	0.322 0.080 0.053 0.314 0.308 0.077 0.051 0.303 0.075 0.0051 0.303	